

AGILE GLOSSARY



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GLOSSARY OF TERMS

Agile: A flexible and iterative approach to project management that emphasizes collaboration, customer feedback, and continuous improvement.

Scrum: A popular Agile framework that divides work into time-boxed iterations called sprints, typically lasting 2-4 weeks.

Kanban: An Agile methodology that uses visual boards to manage and track work in progress, promoting continuous flow.

Sprint: A fixed time period (usually 1-4 weeks) in Scrum during which a development team works on a set of prioritized tasks.

Backlog: A prioritized list of features, user stories, or tasks to be completed in a project.

User Story: A brief, customer-focused requirement written from the user's perspective, often in the format: "As a [user], I want [action] so that [benefit]."

Product Owner: The person responsible for prioritizing and managing the product backlog, representing the customer's needs to the development team.

Scrum Master: The facilitator of Scrum practices, responsible for promoting and supporting the team's Agile journey.

Daily Stand-up: A short daily meeting in Scrum where team members share progress, discuss impediments, and plan their work for the day.

Velocity: The measure of the amount of work a team can complete during a sprint, used for future planning.



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Retrospective: A meeting at the end of a sprint to reflect on what went well, what could be improved, and to make action items for the next sprint.

Increment: A piece of working software that is potentially releasable, completed at the end of each sprint.

Burn-down Chart: A visual representation of remaining work in a sprint or project, helping to track progress.

Definition of Done (DoD): A shared understanding among the team of what it means for a user story or feature to be considered complete.

Agile Manifesto: A set of guiding values and principles for Agile software development, emphasizing individuals, interactions, working software, and customer collaboration.

Lean Thinking: A philosophy focused on maximizing value while minimizing waste, often associated with Kanban practices.

Epic: A large user story that is broken down into smaller, more manageable pieces called "sprints."

Continuous Integration (CI): The practice of frequently integrating code changes into a shared repository to detect and address issues early.

Continuous Delivery (CD): The practice of ensuring that software is always in a releasable state, allowing for rapid and reliable deployments.



Start your Agile journey...

Ready to take your Agile journey to the next level? Our Agile Consulting team is here to help you succeed!

Unlock the full potential of Agile methodologies with our expert guidance and tailored solutions. Whether you're just starting with Agile or looking to optimize your existing practices, we offer a range of services to meet your unique needs.

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- Streamline your project management processes
- Boost collaboration and communication within your teams
- Deliver value to your customers faster and more efficiently
- Empower your teams to embrace change and continuous improvement

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